

Separation Logic and Compositional Symbolic Execution

Philippa Gardner
Imperial College London

Research Challenge: to develop techniques and tools for verification and true bug detection that scale.

Link: <https://gillianplatform.github.io/labs/oplss26/>



Lecture 1

Separation Logic

Scalable Software Verification

Some program-analysis techniques based on first-order logic:

- verification based on Hoare logic: e.g. Frama-C;
- symbolic execution: e.g. CBMC.

These techniques are not compositional with respect to the machine state, and **do not scale**.

Some program-analysis techniques, compositional with respect to the machine state:

- separation logics, originally O'Hearn and Reynolds: e.g. the concurrent higher-order Iris framework.
- compositional symbolic execution inspired by separation logics: e.g. the compositional verification tools and platforms Verifast, Viper, Gillian, CN; the true platforms for true bug detection Infer-Pulse, Gillian.

These techniques **do scale**.

Lecture 1: Separation Logic

- An introduction to Separation Logic, a modern Hoare Logic
- The specification and verification of heap-manipulating programs
- Tools for verification and true bug detection, based on compositional symbolic execution

Lecture 2: From Separation Logic to Compositional Symbolic Execution

- Experience with Separation Logic
- Core Compositional Symbolic Execution
- Automatic whole-program symbolic analysis and bug detection

Lecture 3: Compositional Symbolic Execution

- Compositional symbolic execution, parametric on the state
- Semi-automatic verification of function specifications

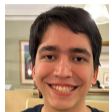
Lecture 4: Semi-automatic Verification and Automatic Bug Detection

- An introduction to the Gillian platform
- Gillian-While with simple block-offset memory and Gillian-C with full-scale C memory

The CSE and Gillian Team: Past and Current Members



Philippa Gardner



Diego Cupello



Andreas Löow



Simon Park



Sacha-Élie Ayoun



Caroline Cronjäger



Petar Maksimović



José Fragoso Santos



Nat Karmios



Daniele Nantes



Opale Sjöstedt



Shiva Tamil Kumaran

Traditional Hoare Logic

Traditional Hoare Triples

This reasoning works with the **whole** memory, using conjunction and the conjunction rule to describe different properties of the memory.

$$\vdash \{ \text{List}(x) \} \text{LDispose}(x) \{ \text{ret} = \text{null} \}$$

$$\not\vdash \{ \text{List}(x) \wedge \text{List}(y) \} \text{LDispose}(x) \{ \text{ret} = \text{null} \wedge \text{List}(y) \}$$

Traditional Hoare Logic

Traditional Hoare Triples

This reasoning works with the **whole** memory, using conjunction and the conjunction rule to describe different properties of the memory.

$$\vdash \{ \text{List}(x) \} \text{LDispose}(x) \{ \text{ret} = \text{null} \}$$

$$\not\vdash \{ \text{List}(x) \wedge \text{List}(y) \} \text{LDispose}(x) \{ \text{ret} = \text{null} \wedge \text{List}(y) \}$$

$$\vdash \{ \text{List}(x) \wedge \text{List}(y) \wedge \text{NReach}(x, y) \} \text{LDispose}(x) \{ \text{ret} = \text{null} \wedge \text{List}(y) \}$$

$$\vdash \{ \text{List}(x) \wedge \text{List}(y) \wedge \text{List}(z) \wedge \text{NReach}(x, y) \wedge \text{NReach}(y, z) \wedge \text{NReach}(z, y) \} \text{LDispose}(x) \{ \text{ret} = \text{null} \wedge \text{List}(y) \wedge \text{List}(z) \}$$

This reasoning does not scale.

Separation Logic: a Modern Hoare Logic

Local Hoare Triples

This reasoning works with **partial** memory.

$$\vdash \{ \text{list}(x) \} \text{LDispose}(x) \{ \text{ret} = \text{null} \}$$

It uses **separating conjunction** and **frame rule** to disjointly extend the memory.

$$\frac{\vdash \{P\} C \{Q\} \quad \text{side-condition}}{\vdash \{P \star R\} C \{Q \star R\}} \text{frame}$$

Separation Logic: a Modern Hoare Logic

Local Hoare Triples

This reasoning works with **partial** memory.

$$\vdash \{ \text{list}(x) \} \text{LDispose}(x) \{ \text{ret} = \text{null} \}$$

$$\vdash \{ \text{list}(x) * \text{list}(y) \} \text{LDispose}(x) \{ \text{ret} = \text{null} * \text{list}(y) \}$$

$$\vdash \{ \text{list}(x) * \text{list}(y) * \text{list}(z) \} \text{LDispose}(x) \{ \text{ret} = \text{null} * \text{list}(y) * \text{list}(z) \}$$

This reasoning does scale.

A Simple While Language

Expressions

Boolean values $b \in \text{Bool} \stackrel{\text{def}}{=} \{\text{true}, \text{false}\}$

Values $v \in \text{Val} \supseteq \mathbb{N} \cup \text{Bool} \cup \{\text{null}\}$

Program Variables $x \in \text{Var}$

Simple Expressions $E \in \text{Exp} ::= v \mid x \mid E + E \mid E - E \mid E \times E \mid E / E$

Program State

Variable Store $s \in \text{Store} \stackrel{\text{def}}{=} \text{Var} \rightarrow_{\text{fin}} \text{Val}$

Linear Heap $h \in \text{Heap} \stackrel{\text{def}}{=} \mathbb{N} \rightarrow_{\text{fin}} \text{Val}$

State $\sigma \in \text{State} \stackrel{\text{def}}{=} \text{Store} \times \text{Heap}$

Notation

\emptyset denotes the empty store and $s[x \mapsto v]$ denotes the store with x updated with v .

\emptyset denotes the empty heap and $h_1 \uplus h_2$ denotes the disjoint union of heaps.

Expression Evaluation

$\mathcal{E}[[E]]_s \in \text{Val}$ denotes the value of expression E with respect to the variable store s .

When $\mathcal{E}[[E]]_s \in \text{Bool}$, we say that E is a **Boolean expression**.

Commands

Commands $C ::= x := E \mid x := [E] \mid [E] := E \mid x := \text{new}(E) \mid \text{dispose}(E) \mid x := f(\vec{E}) \mid \text{skip} \mid C; C \mid \text{if } (E) C \text{ else } C \mid \text{while } (E) C$

$[E]$ denotes the value stored at the heap cell with address given by the value of expression E .

Function definition context, γ , maps function identifiers to their implementations:

$$\gamma(f) = (\vec{x}, C, E) \text{ where } \text{pv}(E) \subseteq \{\vec{x}\} \cup \text{pv}(C).$$

We tend to write $f(\vec{x})\{C; \text{return } E\} \in \gamma$ for $\gamma(f) = (\vec{x}, C, E)$.

Operational Semantics $(s, h), C \Downarrow_{\gamma} (s', h')$

Assertion Language

The **assertion language** for separation logic provides **assertions** (formulae) for describing the pre- and post-conditions for the Hoare triples.

Logical Expressions and Logical State

Logical Values	$a, a_1, \dots \in \text{LVal} \quad \supseteq \text{Val}$
Logical Variables	$x, y, \dots \in \text{LVar}$
Logical Expressions	$E \in \text{LExp} ::= a \mid \mathbf{x} \mid x \mid E + E \mid E - E \mid E \times E \mid E / E \mid$ $E = E \mid E > E \mid E \wedge E \mid \neg E \mid \dots, \text{ for } \mathbf{x} \in \text{PVar}$
Logical Environment	$e \in \text{LEnv} \stackrel{\text{def}}{=} \text{LVar} \rightarrow_{\text{fin}} \text{LVal}$
Logical State	$(e, s, h) \in \text{LState} \stackrel{\text{def}}{=} \text{LEnv} \times \text{Store} \times \text{Heap}$

Logical expression evaluation

$\mathcal{E}[[E]]_{e,s} \in \text{Val}$ describes the value of logical expression E with respect to logical store e and variable store s .

Assertions

The set of **assertions**, Assert , is defined by the grammar:

$P \in \text{Assert} ::= P \wedge P \mid P \Rightarrow P \mid \text{True} \mid \text{False}$	classical connectives
$\mid E = E \mid E > E \mid E \in X \mid \dots$	Boolean assertions
$\mid \exists x. P$	existential quantification
$\mid P \star P \mid \text{emp} \mid \bigotimes_{E_1 \leq x < E_2} P$	separating connectives
$\mid E \mapsto E$	linear heap cell assertion
$\mid \text{pred}(\vec{E})$	predicate assertion

where $X \subseteq \text{LVal}$ and $x \in \text{LVar}$.

Predicate definition: $\text{pred}(\vec{x}) \stackrel{\text{def}}{=} P$, where the free logical variables of P are in $\{\vec{x}\}$.

Satisfiability Relation

The logical state (e, s, h) **satisfies** P , written $e, s, h \models P$, is defined by:

$e, s, h \models P_1 \wedge P_2$	\iff	$e, s, h \models P_1 \wedge e, s, h \models P_2$
$e, s, h \models P_1 \implies P_2$	\iff	$e, s, h \models P_1 \implies e, s, h \models P_2$
$e, s, h \models \text{True}$	\iff	always
$e, s, h \models \text{False}$	\iff	never
$e, s, h \models E_1 = E_2$	\iff	$(\mathcal{E}[E_1 = E_2]_{e,s} = \text{true}) \wedge h = \emptyset$
$e, s, h \models E_1 > E_2$	\iff	$(\mathcal{E}[E_1 > E_2]_{e,s} = \text{true}) \wedge h = \emptyset$
$e, s, h \models E \in X$	\iff	$(\mathcal{E}[E \in X]_{e,s} = \text{true}) \wedge h = \emptyset$
$e, s, h \models \exists x. P$	\iff	$\exists v \in \text{Val}. e[x \mapsto v], s, h \models P$
$e, s, h \models P_1 \star P_2$	\iff	$\exists h_1, h_2 \in \text{Heap}. h = h_1 \uplus h_2 \wedge e, s, h_1 \models P_1 \wedge e, s, h_2 \models P_2$
$e, s, h \models \text{emp}$	\iff	$h = \emptyset$
$e, s, h \models \bigotimes_{E_1 \leq x < E_2} P$	\iff	$\mathcal{E}[E_1]_{e,s} = i \in \mathbb{N} \wedge \mathcal{E}[E_2]_{e,s} = k \in \mathbb{N} \wedge$ $(i < k \implies \exists h_i, \dots, h_{k-1}. h = h_i \uplus \dots \uplus h_{k-1} \wedge \forall j. i \leq j < k. e, s, h_j \models P[j/x]) \wedge$ $(i \geq k \implies h = \emptyset)$
$e, s, h \models E_1 \mapsto E_2$	\iff	$h = \{\mathcal{E}[E_1]_{e,s} \mapsto \mathcal{E}[E_2]_{e,s}\}$
$e, s, h \models \text{pred}(\vec{E})$	\iff	

We write $\llbracket P \rrbracket_{e,s} \stackrel{\text{def}}{=} \{h : e, s, h \models P\}$.

Some Properties

An assertion P is **valid**, written $\models P$, if $e, s, h \models P$ for all e, s and h .

Some properties of $*$:

$$\models P \star Q \Leftrightarrow Q \star P$$

$$\models P \star (Q \star R) \Leftrightarrow (P \star Q) \star R$$

$$\models P \star \text{emp} \Leftrightarrow P$$

$$\models (P_1 \wedge P_2) \star Q \Rightarrow (P_1 \star Q) \wedge (P_2 \star Q)$$

$$\models (P_1 \vee P_2) \star Q \Leftrightarrow (P_1 \star Q) \vee (P_2 \star Q)$$

$$\models (\exists x.P) \star Q \Leftrightarrow \exists x.(P \star Q) \text{ if no variable clash}$$

Some properties of the cell assertion:

$$\models E_1 \mapsto E_2 \Rightarrow E_1 \in \mathbb{N} \wedge E_2 \in \text{Val}$$

$$\models E_1 \mapsto E_2 \star E_3 \mapsto E_4 \Rightarrow E_1 \neq E_3$$

$$\models E_1 \mapsto E_2 \wedge E_3 \mapsto E_4 \Rightarrow E_1 = E_3 \wedge E_2 = E_4$$

Exercise

State whether each assertion is satisfiable or unsatisfiable; when satisfiable, describe the heaps that satisfy the assertion.

- 1 $10 \mapsto 1 \star 10 \mapsto 1$
- 2 $10 \mapsto 1 \star 10 \mapsto 2$
- 3 $10 \mapsto 1 \wedge 11 \mapsto 1$
- 4 $10 \mapsto 1 \wedge 11 \mapsto 2$
- 5 $10 \mapsto 1 \vee 10 \mapsto 2$
- 6 $10 \mapsto - \wedge 10 \mapsto 1$
- 7 $10 \mapsto - \star 10 \mapsto 1$
- 8 $(10 \mapsto 11 \star 11 \mapsto -) \vee 10 \mapsto 0$
- 9 $(10 \mapsto 1 \star \text{true}) \wedge (11 \mapsto 2 \star \text{true})$

Answers given on our webpage.

Exercise

For each of the following separation-logic assertions and variable stores, either provide a heap that, together with the given variable store, satisfies the assertion or briefly justify why the assertion is unsatisfiable.

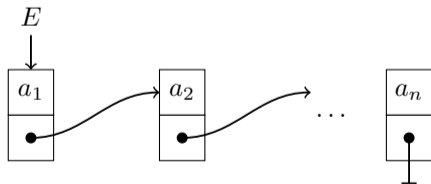
- 1 assertion $x \mapsto y \star y \mapsto x$ with variable store $\{x \rightarrow 10, y \rightarrow 42\}$
- 2 assertion $x \mapsto y \wedge y \mapsto x$ with variable store $\{x \rightarrow 10, y \rightarrow 42\}$
- 3 assertion $x \mapsto y \wedge y \mapsto x$ with variable store $\{x \rightarrow 10, y \rightarrow 10\}$

Answers given on our webpage.

Derived Assertions and Predicate Definitions

$$\begin{aligned} E \mapsto - &\stackrel{\text{def}}{=} \exists x. E \mapsto x, \text{ for } x \text{ not free in } E \\ E \mapsto E_1, E_2 &\stackrel{\text{def}}{=} (E \mapsto E_1) \star (E + 1 \mapsto E_2) \\ \text{list}(x, \alpha) &\stackrel{\text{def}}{=} (x = \text{null} \star \alpha = []) \vee (\exists a, l_1, y. x \mapsto a, y \star \text{list}(y, \alpha_1) \star \alpha = a:\alpha_1) \end{aligned}$$

Predicate $\text{list}(E, \alpha)$ is satisfied by a singly-linked list that has the shape



where $\alpha = [a_1, a_2, \dots, a_n]$.

List Predicate with Values: Properties

Exercise

$\models \text{list}(E, []) \Rightarrow$ What does that tell us about E ?

$\models \text{list}(E, a:\alpha) \Rightarrow$ What does that tell us about E ?

$\models \text{list}(\text{null}, \alpha) \Rightarrow$ What does that tell us about α ?

$\models E_1 \mapsto E_2 \star \text{list}(E_3, \alpha) \star E_3 \neq \text{null} \Rightarrow$ What is the relationship between E_1 and E_3 ?

Separation Logic

Hoare Triples

A **Hoare triple**, $\{P\}C\{Q\}$, is a relation between two assertions P and Q and command C where P is called the **pre-condition** and Q the **post-condition**.

A Hoare triple of a command C is **valid**, written

$$\models \{P\}C\{Q\}$$

if and only if, starting in any logical state in which the assertion P holds, no execution of the simple command C aborts and, for any execution of C that terminates, the assertion Q holds in the final logical state.

The proof rules of separation logic provide a way of discovering valide Hoare triples, written $\vdash \{P\}C\{Q\}$. These rules are given on our webpage for OPLSS'26.

Soundness $\vdash \{P\}C\{Q\} \Rightarrow \models \{P\}C\{Q\}$

LLen(x): List Length

```
LLen(x) {  
  if (x = null) {  
    n := 0  
  } else {  
    t := [x + 1];  
    n := LLen(t);  
    n := n + 1  
  };  
  return n  
}
```

```
LLen(x) {  
  y := x;  
  n := 0;  
  while (y ≠ null) {  
    y := [y + 1];  
    n := n + 1  
  };  
  return n  
}
```

where $[x + 1]$ denotes the contents of the storage at the address given by expression $x + 1$.

LLen(x) Proof Sketch: function entry and base case

```
⊢ {x = x * list(x, α)}
LLen(x) {
  // Initialise the local variables and ensure the Boolean condition is evaluable.
  {x = x * list(x, α) * n, t = null}
  {x = x * list(x, α) * n, t = null * (x = null) ∈ Bool}
  if (x = null) {
    {x = x * list(x, α) * n, t, x = null}
    // As x = null, unfolding the list predicate yields the base case.
    {x = x * (x = null * α = []) * n, t = null}
    n := 0
    {x = x * (x = null * α = []) * t = null * n = 0}
    // Forget x and t as no longer used, connect n to α, and fold back list predicate.
    {(x = null * α = []) * n = |α|}
    {list(x, α) * n = |α|}
  } else {
```

LLen(x) Proof Sketch: recursive case

```
} else {  
  { $x = x \star \text{list}(x, \alpha) \star n, t = \text{null} \star x \neq \text{null}$ }  
  // Unfold list predicate to recursive case, identify the resource needed  
  { $\exists v, \beta, y. x \mapsto v, y \star \alpha = v:\beta \star \text{list}(y, \beta) \star n, t = \text{null}$ }  
  cons | { $x \mapsto v, y \star \text{list}(y, \beta) \star n, t = \text{null}$ }  
  +   |  $t := [x + 1];$   
  frame | // Use the fcall rule to consume precondition and produce postcondition.  
  +   | { $x \mapsto v, y \star \text{list}(y, \beta) \star n = \text{null} \star t = y$ }  
  exists, |  $n := \text{llen}(t);$   
  +   | { $x \mapsto v, y \star \text{list}(y, \beta) \star n = |\beta|$ }  
  +   |  $n := n + 1$   
  +   | { $x \mapsto v, y \star \text{list}(y, \beta) \star n = |\beta| + 1$ }  
  // frame back assertions, add exists and fold back list predicate.  
  { $\exists v, \beta, y. x \mapsto v, y \star \alpha = v:\beta \star \text{list}(y, \beta) \star n = |\beta| + 1$ }  
  { $\text{list}(x, \alpha) \star n = |\alpha|$ }  
}
```

LLen(x) Proof Sketch: end of conditional statement

```
⊢ {x = x * list(x, α)}
  LLen(x) {
    {x = x * list(x, α) * n, t = null}
    {x = x * list(x, α) * n, t = null * (x = null) ∈ Bool}
    if (x = null) {
      ...
      {list(x, α) * n = |α|}
    } else {
      ...
      {list(x, α) * n = |α|}
    }
    // As the post-condition of both the if and else bodies are the same,
    // we infer the post-condition of the conditional statement.
    {list(x, α) * n = |α|}
    return n
  }
  {list(x, α) * ret = |α|}
```

LLen(x): List Length

```
LLen(x) {  
  if (x = null) {  
    n := 0  
  } else {  
    t := [x + 1];  
    n := LLen(t);  
    n := n + 1  
  };  
  return n  
}
```

```
LLen(x) {  
  y := x;  
  n := 0;  
  while (y ≠ null) {  
    y := [y + 1];  
    n := n + 1  
  };  
  return n  
}
```

where $[x + 1]$ denotes the contents of the storage at the address given by expression $x + 1$.

Iterative List-length Algorithm

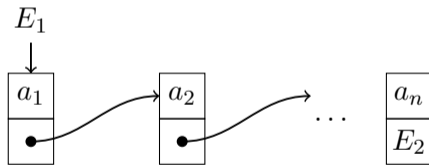
Consider an iterative list-length algorithm where $|\alpha|$ is the length of the list α

```
⊢ {x = x * list(x, α)}
  LLen(x) {
    {x = x * list(x, α) * y, n = null}
    y := x; n := 0;
    {∃α1, α2. ??? * list(y, α2) * α = α1 · α2 * n = |α1|}
    while (y ≠ null) {
      y := [y + 1];
      n := n + 1;
    }
    {list(x, α) * n = |α|}
    return n;
  }
  {list(x, α) * ret = |α|}
```

List-segment Predicate

$$\text{lseg}(x, z, l) \stackrel{\text{def}}{=} (x = z \star l = []) \vee (\exists a, y, l_1. x \mapsto a, y \star \text{lseg}(y, z, l_1) \star l = a:l_1)$$

Predicate $\text{lseg}(E_1, E_2, \alpha)$ is satisfied by an incomplete singly-linked list that has the shape



List-segment Predicate: Properties

The following properties hold for the list-segment predicate:

$$\models \text{list}(E, \alpha) \Leftrightarrow \text{lseg}(E, \text{null}, \alpha)$$

$$\models \text{lseg}(E_1, E_2, \alpha) \star \text{lseg}(E_2, E_3, \beta) \Rightarrow \text{lseg}(E_1, E_3, \alpha \cdot \beta)$$

$$\models \text{lseg}(E_1, E_2, \alpha) \star \text{list}(E_2, \beta) \Rightarrow \text{list}(E_1, \alpha \cdot \beta)$$

$$\models \text{lseg}(E_1, E_2, \alpha) \star E_2 \mapsto a, E_3 \Rightarrow \text{lseg}(E_1, E_3, \alpha \cdot [a])$$

where $[a]$ denotes the single-element list containing a .

LLen(x) Proof Sketch: function entry and loop invariant

```
⊢ {x = x * list(x, α)}
  LLen(x) {
    {x = x * list(x, α) * y, n = null}
    y := x;
    {x = x * list(x, α) * y = x * n = null}
    // Forget x as it is no longer used
    {list(x, α) * y = x * n = null}
    n := 0;
    {list(x, α) * y = x * n = 0}
    // Set up the loop invariant: the traversed part (initially, nothing) is a list segment from x to y,
    // the untraversed part (initially, everything) is a list at y, the contents of the two parts (initially, [] and α)
    // form the full list contents α, and n is counting the length of the traversed part
    {∃α1, α2. lseg(x, y, α1) * list(y, α2) * α = α1 · α2 * n = |α1| * (y ≠ null ∈ Bool)}
    while (y ≠ null) {
      // Loop entry: invariant and loop condition
      {∃α1, α2. lseg(x, y, α1) * list(y, α2) * α = α1 · α2 * n = |α1| ∧ y ≠ null}
      ...
    }
  }
```

LLen(x) Proof Sketch: proving the loop body

```
while (y ≠ null) {  
  {∃α1, α2. lseg(x, y, α1) ★ list(y, α2) ★ α = α1 · α2 ★ n = |α1| ∧ y ≠ null}  
  // Unfold the shaded predicate to gain access to [y + 1]  
  {∃α1, α2, α3, a, z. lseg(x, y, α1) ★ y ↦ a, z ★ list(z, α3) ★ α2 = a:α3 ★ α = α1 · α2 ★ n = |α1|}  
  // Record previous value of y as loop body changes y  
  {∃α1, α3, y, a, z. y = y ★ lseg(x, y, α1) ★ y ↦ a, z ★ list(z, α3) ★ α = α1 · (a:α3) ★ n = |α1|}  
  // Isolate the resource of the loop  
  exists, frame, cons |  
    {y = y ★ y ↦ a, z ★ n = |α1|}  
    y := [y + 1];  
    {y = z ★ y ↦ a, z ★ n = |α1|}  
    n := n + 1;  
    {y = z ★ y ↦ a, z ★ n = |α1| + 1}  
  // Bring back the existentials and frame  
  {∃α1, α3, y, a, z. y = z ★ y ↦ a, z ★ n = |α1| + 1 ★ lseg(x, y, α1) ★ list(z, α3) ★ α = α1 · (a:α3)}
```

LLen(x) Proof Sketch: exiting the loop and function exit

```
// Bring back the existentials and frame
{ $\exists \alpha_1, \alpha_3, y, a, z. y = z \star y \mapsto a, z \star n = |\alpha_1| + 1 \star \text{lseg}(x, y, \alpha_1) \star \text{list}(z, \alpha_3) \star \alpha = \alpha_1 \cdot (a:\alpha_3)$ }
// Re-establish the loop invariant
{ $\exists \alpha_1, \alpha_3, y, a. \text{lseg}(x, y, \alpha_1) \star y \mapsto a, y \star \text{list}(y, \alpha_3) \star \alpha = \alpha_1 \cdot (a:\alpha_3) \star n = |\alpha_1| + 1$ }
// Apply lemma: (shaded) list segment  $\star$  node at end  $\rightarrow$  extended list segment
{ $\exists \alpha_1, \alpha_3, y, a. \text{lseg}(x, y, \alpha_1 \cdot [a]) \star \text{list}(y, \alpha_3) \star \alpha = (\alpha_1 \cdot [a]) \cdot \alpha_3 \star n = |\alpha_1 \cdot [a]|$ }
{ $\exists \alpha_1, \alpha_2. \text{lseg}(x, y, \alpha_1) \star \text{list}(y, \alpha_2) \star \alpha = \alpha_1 \cdot \alpha_2 \star n = |\alpha_1| \star (y \neq \text{null} \in \text{Bool})$ }
}
{ $(\exists \alpha_1, \alpha_2. \text{lseg}(x, y, \alpha_1) \star \text{list}(y, \alpha_2) \star \alpha = \alpha_1 \cdot \alpha_2 \star n = |\alpha_1|) \wedge y = \text{null}$ }
{ $\exists \alpha_1, \alpha_2. \text{lseg}(x, \text{null}, \alpha_1) \star \text{list}(\text{null}, \alpha_2) \star \alpha = \alpha_1 \cdot \alpha_2 \star n = |\alpha_1|$ }
// Apply lemma: (shaded) list segment ending with null is a list
{ $\exists \alpha_1, \alpha_2. \text{list}(x, \alpha_1) \star \alpha_2 = [] \star \alpha = \alpha_1 \cdot \alpha_2 \star n = |\alpha_1|$ }
{ $\text{list}(x, \alpha) \star n = |\alpha|$ }
return n;
}
// Assign return value
{ $\text{list}(x, \alpha) \star n = |\alpha| \star \text{ret} = n$ }
{ $\text{list}(x, \alpha) \star \text{ret} = |\alpha|$ }
```

Exercise: List Concatenation

```
list_concat(x, y) {  
  if (x = null) {  
    x := y  
  } else {  
    t := x;  
    n := [x + 1];  
    while (n ≠ null) {  
      t := n;  
      n := [n + 1]  
    };  
    [t + 1] := y  
  };  
  return x  
};
```

Lecture 1: An Introduction to Separation Logic

- Separation logic, a modern Hoare Logic
- The specification and verification of heap-manipulating programs
- Tools for verification and true bug detection, based on compositional symbolic execution

Lecture 2: From Separation Logic to Compositional Symbolic Execution

- Experience with Separation Logic
- Core Compositional Symbolic Execution
- Automatic whole-program symbolic analysis and bug detection

Lecture 3: Compositional Symbolic Execution

- Compositional symbolic execution, parametric on the state
- Semi-automatic verification of function specifications

Lecture 4: Semi-automatic Verification and Automatic Bug Detection

- An introduction to the Gillian platform
- Gillian-While with simple block-offset memory and Gillian-C with full-scale C memory

A Gillian Taster

Link: <https://youtu.be/5TTBX4ecZkk>